

And as the solitary member of the Lodge of Metal hammered into the night, deep within the Shadow, he could feel the haunting essence of that which was new, different, and altogether strange. From deep within the shadow came a new heat, a gift from Fierce Iron this spirit was the Forge of Shadows, yet the Forge of Shadows had its own gift...a gift that the Lodge of Metal member did not expect...There was a haunting howl...a howl that chilled to the very deep, one that brought back memories from when that member had not yet quite first changed, dreams of a place that they knew to be Pangea...and that howl was as old if not older than it. For that howl was Father Wolf's. Father Wolf's Howl echoed in the Shadow all around the member and it said, "Follow me my child, for you have been chosen to build not only with iron but with bone. You have been chosen to piece me back together, that we might bring unity and balance to this fallen world."

Lodge of Metal has been "blessed" or some would say cursed with an additional Patron, that of Father Wolf's Howl, indeed the same patron as the Cult of Bones. It has also been tasked with a new order, to rebuild Father Wolf even as it continues to build with metal. To make this easier on the members of the Lodge of Metal, Father Wolf's Howl has gifted members with Death Gifts at affinity and Scouring Gifts at affinity.

Mechanics:

In addition to the listed mechanics and benefits of the Lodge of Metal from Lodges: The Faithful, the Lodge of Metal enjoys the following benefits:

- Death Gifts are affinity gifts for Lodge members
- Scouring Gifts are affinity gifts for Lodge Members
- Access to the "Shift the Elements" rite, documented below
- All members of the Lodge of Metal gain the following merit for free:

Forge of Shadows (****)

Fierce Iron, patron of the Lodge of Metal, has provided a spirit to aid the members of the Lodge in their endeavors. The spirit takes the form of a sentient forge within the Shadow which serves the Lodge member, as long as they treat it with respect.

Per the rules of Shadow Sanctum (Immortals 114-115) at 4 dots, with the following restrictions:

- The building itself has the primary purpose of being a crafting location for the Lodge of Metal member. While the building is, overall, the size of a large house, much of this space is taken up by equipment, materials, and other crafting necessities.
- The Forge Spirit has the following stats:

Spirit of Metal

Rank 2

Power 3

Finesse 3

Resistance 4

Influence 2 (metal)

Size: 35

Numina:

-Innocuous

-Telekinesis

Ban:

The Lodge Member must craft something in the forge at least once a month.

New Rite: Shift the Elements (4-dot)

Similar to the 4-dot power External Alchemy from Second Sight p. 102-103, this power allows the Lodge of Metal crafter to convert materials into other materials. The “source material” must be homogenous, and must be a single mass (one single block, pool, etc.).

Dice Pool: Harmony

Action: Extended (Variable successes; see below. Each roll represents five minutes of effort.)

Roll Results:

Failure: The crafter fails to convert the source material into the desired new material

Success: The crafter successfully permanently converts the source material into the desired new material

Successes Required:

5 per size of the material to be converted over size 1

3 x the sum of the highest durability and highest resources involved (between source and new materials)

So, for example, to convert a Size 2, Resources 4 block of gold into a block of Durability 3 metal such as steel, a total of 26 successes would be required (5 for size, 9 for highest durability, 12 for highest resources).

Suggested Modifiers:

+1 - Ritualist performs the rite in their Shadow Sanctum

+1 - Ritualist has a sample of the desired new material, which is used up as part of the ritual

+1 - Ritualist has made this same conversion (same source and desired materials) before

-1 to -3 - Ritualist is using poor quality source materials (ST discretion)

-1 to -5 - Ritualist is attempting to create particularly rare or unstable desired material (ST discretion; penalty should be -5 for properties such as radioactivity)

-5 - Ritualist is attempting to create Silver